ID	U ID	Description	WBS 1	WBS2	WBS3
1	175	PROJECT START MILESTONE	AAA		
2	250	Project Management	MGT		
_		PROJECT MANAGEMENT OVERHEAD			
3	233	(HAMMOCK) TASK	MGT		
4	52	Product Design & Development	DEV		
5	244	Hardware Design & Development	DEV	HDW	
6	227	DESIGN HOUSING/MOUNTING DEVICE FOR ELECTRO/MECHANICAL CONTROLLER	DEV	HDW	
_ <u> </u>		DESIGN "BREADBOARD MODEL" OF			
7	59	ELECTRO/MECHANICAL CONTROLLER	DEV	HDW	
	33	BUILD & UNIT TEST "BREADBOARD MODEL"	DLV	11011	
8	60	ELECTRO/MECH. CONTROLLER	DEV	HDW	
$\vdash$	- 00			11011	
9	61	CREATE FINAL E/M CONTROLLER DESIGN USING "BREADBOARD" INFO.	DEV	HDW	
<del>-</del>	01	BUILD & UNIT TEST FINAL	DLV	11011	
10	62		DEV	HDW	
'	02	ELECTRO/MECHANICAL CONTROLLER	<b>⊅∟</b> ▼	11044	
11	245	Screen Design & Development	DEV	SCN	
		CREATE INITIAL PROTO. TOUCH SCREEN			
12	53	INTERFACE DESIGN USING FEAS. FEEDBACK	DEV	SCN	
		BUILD/TEST INITIAL PROTOTYPE TOUCH			
13	54	SCREEN INTERFACE	DEV	SCN	
		OBTAIN EXPERT FEEDBACK ON INITIAL			
14	55	PROTOTYPE TOUCH SCREEN INTERFACE	DEV	SCN	
		MODIFY TOUCH SCREEN DESIGN BASED ON			
15	241	EXPERT FEEDBACK	DEV	SCN	
		BUILD/TEST FINAL PROTOTYPE TOUCH			
16	56	SCREEN INTERFACE	DEV	SCN	
17	246	Screen Mount Design & Development	DEV	MNT	
		DETERMINE LOCATION OF TOUCH SCREEN			
18	96	FOR EASY ORGANIST ACCESS	DEV	MNT	
		MODIFY EXISTING ORGAN STRUCTURAL			
19	97	DESIGN TO HOLD TOUCH SCREEN	DEV	MNT	
		MODIFY EXISTING ORGAN DESIGN TO			
20	230	CONCEAL OLD MANUAL STOP LOCATIONS	DEV	MNT	
		DESIGN HOUSING/MOUNTING DEVICE FOR			
21	228	TOUCH SCREEN	DEV	MNT	
22	191	Search for and select software sub-contractors	DEV	SUB	SEL
		EVALUATE ANY APPLICABLE CURRENT			
23	192	SOFTWARE SUB-CONTRACTORS	DEV	SUB	SEL
24	193	RESEARCH POTENTIAL NEW SOFTWARE SUB-CONTRACTORS	DEV	SUB	SEL
		EVALUATE POTENTIAL NEW SOFTWARE SUB-			
25	194	CONTRACTORS	DEV	SUB	SEL
		CREATE SHORT LIST OF CANDIDATE			
26	195	SOFTWARE SUB-CONTRACTORS	DEV	SUB	SEL
		SELECT AND CONTRACT WITH SOFTWARE			
27	196	SUB-CONTRACTOR	DEV	SUB	SEL

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28	232	LEAD TIME FOR SCHEDULING SOFTWARE	DEV	SUB	SEL
20	232	SUBCONTRACTOR	DEV	306	SEL
29	202	Software subcontract work	DEV	SUB	WRK
		CONDUCT DESIGN ORIENTATION MEETING			
30	199	WITH S/W SUBCONTRACTOR	DEV	SUB	WRK
		REFINE DESIGN OF E/M CONTROLLER			
31	207	SOFTWARE WITH SUBCONTRACTOR	DEV	SUB	WRK
		RELEASE REFINED SPEC'S FOR E/M			
32	208	CONTROLLER TO S/W SUBCONTRACTOR	DEV	SUB	WRK
22	001	RELEASE FINAL TOUCH SCREEN LAYOUT TO		CLID	WDK
33	231	SUBCONTRACTOR	DEV	SUB	WRK
34	198	DEVELOPS INITIAL CODE RELEASE,	DEV	SUB	WRK
34	190	SOFTWARE SUBCONTRACTOR RECEIVE INITIAL CODE RELEASE FROM	DLV	300	VVIXIX
35	197	SOFTWARE SUBCONTRACTOR	DEV	SUB	WRK
		UNIT TEST INITIAL CODE RELEASE FROM			
36	200	SOFTWARE SUBCONTRACTOR	DEV	SUB	WRK
		PROVIDE FEEDBACK FROM INITIAL UNIT			
37	205	TEST TO S/W SUBCONTRACTOR	DEV	SUB	WRK
		DEVELOP FINAL CODE, SOFTWARE			
38	204	SUBCONTRACTOR	DEV	SUB	WRK
		UNIT TEST FINAL CODE RELEASE FROM			
39	203	SOFTWARE SUBCONTRACTOR	DEV	SUB	WRK
40	206	ACCEPT SOFTWARE SUBCONTRACTOR'S	DEV	SUB	WRK
40	200	FINAL CODE RELEASE	DEV	306	WIKK
41	173	PRODUCT DESIGN/DEVELOPMENT COMPLETE MILESTONE	DEV	ZZZ	
<u> </u>		WILLSTONE			
42	216	Feasibility Evaluation	FEA	EVA	
		CONSTRUCT A "QUICK AND CHEAP" FEASIBILITY			
43	217	PROTOTYPE	FEA	EVA	
		DEMO. FEASIBILITY PROTO. TO MANAGEMENT		L	
44	218	AND MARKETING	FEA	EVA	
45	224	MARKETING & MGT., MAKE A GO/NO GO	4	-\/A	
45	234	DECISION BASED ON FEASIBILITY DEMO	FEA	EVA	
46	219	TEST ELECTRO/MECHANICAL CONTROLLER	FEA	EVA	
<del></del>	213	HARDWARE FEASIBILITY USING PROTOTYPE TEST ELECTRO/MECHANICAL CONTROLLER		LVA	
47	220	SOFTWARE FEASIBILITY USING PROTOTYPE	FEA	EVA	
		TEST USER SCREEN INTERFACE FEASIBILITY,			
48	221	WITH SALES & MARKETING USING PROTO.	FEA	EVA	
49	222	CONDUCT PATENT SEARCH FOR FEATURE SET	FEA	EVA	
		_		L	
50	223	DOCUMENT FEASIBILITY FINDINGS	FEA	EVA	
E1	224	EVALUATE EFACIBILITY FOR MANUFACTURE		E\/A	
51	224	EVALUATE FEASIBILITY FOR MANUFACTURE	FEA	EVA	
52	225	FEASIBILITY EVALUATION COMPLETE	FEA	ZZZ	
<u> </u>		MILESTONE			
53	40	Marketing/Product Launch	мкт		
54	247	Marketing Publications	MKT	PUB	
55	167	CREATE MARKETING PLAN	MKT	PUB	

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56	164	WRITE MARKETING TEXT FOR ADVERTISING	мкт	PUB
57	162	Write Q/A- positioning	MKT	PUB
58	160	DESIGN MARKETING COLLATERAL GRAPHICS	MKT	PUB
59	159	PRODUCE AND SHIP INDUSTRY PUBLICATIONS PRESS KITS	MKT	PUB
60	158	PRODUCE MARKETING COLLATERAL	MKT	PUB
61	226	DESIGN RETAIL SALES LITERATURE KITS	MKT	PUB
62	157	PRODUCE AND SHIP RETAIL SALES LITERATURE KITS	мкт	PUB
63	248	Marketing Industry Relations	MKT	IND
64	169	OBTAIN MARKETING FEEDBACK FROM BETA TEST CLIENTS	мкт	IND
65	163	INVITE INDUSTRY PUBLICATIONS REPS. TO LAUNCH BRIEFING	MKT	IND
66	242	LEAD TIME FOR REP'S TO RESPOND TO LAUNCH INVITE. REMEMBER TO CALL THEM!	MKT	IND
67	161	CONDUCT INDUSTRY PUBLICATIONS, LAUNCH BRIEFING	MKT	IND
68	42	OBTAIN INDUSTRY ENDORSEMENTS	MKT	IND
69	43	CREATE INDUSTRY PUBLICATIONS PRESS KITS	MKT	IND
70	51	CONDUCT V.I.P. CUSTOMER VISITS	MKT	IND
71	214	MARKETING/LAUNCH COMPLETE MILESTONE	MKT	zzz
72	47	Customer, Sales and Support Training	TRN	
73	211	CREATE TRAINING COURSE AND MAT'LS FOR TECH. SUPPORT	TRN	
74	210	CREATE TRAINING COURSE AND MAT'LS FOR CUSTOMERS	TRN	
75	212	CREATE TRAINING COURSE AND MAT'LS FOR SALES TEAM	TRN	
76	171	TRAIN THE SALES TEAM	TRN	
77	49	TRAIN INTERNAL TECH. SUPPORT	TRN	
78	50	PREPARE FACILITY FOR CUSTOMER TRAINING	TRN	
79	45	TRAINING COMPLETE MILESTONE	TRN	zzz
80	21	Product Testing	тѕт	
81	22	CONDUCT ALPHA HARDWARE TEST	тѕт	ALF
82	155	MODIFY PHYSICAL LAYOUT OF EXISTING IN HOUSE TEST ORGAN FOR PRODUCT TESTING	тѕт	ALF
83	24	REPAIR SOFTWARE ALPHA TESTING PROBLEMS (BUGS)	тѕт	ALF

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0.4	25	PERFORM ALPHA SYSTEM (H/W & S/W)	TCT		
84	25	INTEGRATION TEST	TST	ALF	
85	26	CONDUCT ALPHA SOFTWARE TESTING	TST	ALF	
86	28	INSTALL HARDWARE AND SOFTWARE IN ORGAN FOR PRODUCT TESTING	TST	ALF	
87	29	CORRECT PROBLEMS FOUND DURING HARDWARE ALPHA TESTING	TST	ALF	
88	27	PERFORM BETA TESTING WITH INVITED GUEST		ВТА	
		CLIENTS  CORRECT ANY FINAL PROBLEMS FOUND			
89	209	DURING BETA TESTING	TST	BTA	
90	23	CONDUCT FINAL ACCEPTANCE TEST	TST	FIN	
91	33	PRODUCT TESTING COMPLETE MILESTONE	TST	ZZZ	
92	177	Select/Sign up Production Vendors	VEN		